

January

THE VISIT REHEARSAL Calendar

	Monday 1/3	Tuesday 1/4	Wednesday 1/5	Thursday 1/6	Friday 1/7	Saturday 1/8
Production	No Call: Last Day of Break	READ THROUGH EVERYONE	Thespians Meeting		MS Honor Choir	
Actors			1:1	1:2, 1:3	1:4	
Carpentry			4:15-5:30pm	3:40-5:30pm	3:40-5:30pm	
Props			4:15-5:30pm	3:40-5:30pm	3:40-5:30pm	
Paints			4:15-5:30pm	3:40-5:30pm	3:40-5:30pm	
Lighting			4:15-5:30pm	3:40-5:30pm	3:40-5:30pm	
Audio			4:15-5:30pm	3:40-5:30pm	3:40-5:30pm	
Costume/ Makeup			4:15-5:30pm	3:40-5:30pm	3:40-5:30pm	
Publicity			4:15-5:30pm	3:40-5:30pm	3:40-5:30pm	
	Monday 1/10	Tuesday 1/11	Wednesday 1/12	Thursday 1/13	Friday 1/14	Saturday 1/15
Production	Production Mtg.	Band Concert	Orchestra Concert			
Actors	2:1, 2:2	2:3, 2:4, 2:5	3:1, 3:2	3:3, 3:4	3:5, 3:6	
Carpentry	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	
Props	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	
Paints	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	
Lighting	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	
Audio	TBD	TBD	TBD	TBD	TBD	
Costume/ Makeup	CREW HEADS	CREW HEADS				
Publicity	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	
	Monday 1/17	Tuesday 1/18	Wednesday 1/19	Thursday 1/20	Friday 1/21	Saturday 1/22
Production	No Call: MLK Day	Production Mtg.				
Actors		1:1	1:2, 1:3	1:4	ALL ACT 1	
Carpentry		3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	
Props		3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	
Paints		3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	
Lighting		DEMO 3:40-5:30	REP HANG 3:40-5:30	REP HANG 3:40-5:30	REP HANG 3:40-5:30	
Audio						
Costume/ Makeup		3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	
Publicity						
	Monday 1/24	Tuesday 1/25	Wednesday 1/26	Thursday 1/27	Friday 1/28	Saturday 1/29
Production	Production Mtg.					
Actors	2:1, 2:2	2:3, 2:4, 2:5	ALL ACT 2	3:1, 3:2, 3:3	3:4, 3:5, 3:6	
Carpentry	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	
Props	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	
Paints	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	
Lighting	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	
Audio	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	
Costume/ Makeup	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	3:40-5:30pm	
Publicity						

February THE VISIT REHEARSAL Calendar

	Monday 1/31	Tuesday 2/1	Wednesday 2/2	Thursday 2/3	Friday 2/4	Saturday 2/5
Production	Production Mtg.		Thespian Meeting	Bravo: Clue	Bravo: Clue	Load In 8am- Noon
Actors	ALL ACT 3	ALL ACT 1	ALL ACT 2	TBD: Trouble Spots	TBD: Trouble Spots	
Carpentry	3:40-5:30pm	3:40-5:30pm	4:15-5:30pm	TBD	TBD	
Props	3:40-5:30pm	3:40-5:30pm	4:15-5:30pm	TBD	TBD	
Paints	3:40-5:30pm	3:40-5:30pm	4:15-5:30pm	TBD	TBD	
Lighting	3:40-5:30pm	3:40-5:30pm	4:15-5:30pm	TBD	TBD	
Audio	3:40-5:30pm	3:40-5:30pm	4:15-5:30pm	TBD	TBD	
Costume/ Makeup	3:40-5:30pm	3:40-5:30pm	4:15-5:30pm	TBD	TBD	
Publicity			4:15-5:30pm	TBD	TBD	
	Monday 2/8	Tuesday 2/9	Wednesday 2/10	Thursday 2/11	Friday 2/12	Saturday 2/13
Production	Production Mtg.					LONGEST DAY 9-5
Actors	ALL ACT 1	ALL ACT 2	ALL ACT 3	Begin Full Run	Finish Full Run	LONGEST DAY 9-5
Carpentry	TBD	TBD	TBD	TBD	TBD	LONGEST DAY 9-5
Props	TBD	TBD	TBD	TBD	TBD	LONGEST DAY 9-5
Paints	TBD	TBD	TBD	TBD	TBD	LONGEST DAY 9-5
Lighting	3:40-7:00pm	3:40-7:00pm	3:40-7:00pm	3:40-7:00pm	3:40-7:00pm	LONGEST DAY 9-5
Audio	3:40-7:00pm	3:40-7:00pm	3:40-7:00pm	3:40-7:00pm	3:40-7:00pm	LONGEST DAY 9-5
Costume/ Makeup						LONGEST DAY 9-5
Publicity						LONGEST DAY 9-5
SHOW CREW	3:40-7:00pm	3:40-7:00pm	3:40-7:00pm	3:40-7:00pm	3:40-7:00pm	LONGEST DAY 9-5
	Monday 2/14	Tuesday 2/15	Wednesday 2/16	Thursday 2/17	Friday 2/18	Saturday 2/19
Production	Full Run	Full Run	Full Run	Opening Night Call 5:00	Performance Night Call 5:00	Performance Night Call 5:00 Strike
Actors	3:40- Finish (Approx. 8pm)	3:40- Finish (Approx. 8pm)	3:40- Finish (Approx. 8pm)	5:00- Post Show	5:00- Post Show	5:00- Post Strike
Show Crew	3:40- Finish (Approx. 8pm)	3:40- Finish (Approx. 8pm)	3:40- Finish (Approx. 8pm)	5:00- Post Show	5:00- Post Show	5:00- Post Strike

